

Rule 24 Matrix
Revised: March 2007
Table of Alignment of Standards and Assessments

Endorsement: Information Technology
Total Hours Required by Rule 24: 15

Grade Levels: K-12
Program Hours Required by Institution: 20

Endorsement Type: Supplemental
Name of Institution: Concordia University, Nebraska

Endorsement Program Requirements: Nebraska teacher education institutions offering this endorsement program must have on file, within the institution, a plan which identifies the courses and the course completion requirements which the institution utilizes to grant credit toward completion of this endorsement.

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Standard/Description							
006.33D Certification Endorsement Requirements: This endorsement requires a minimum of 15 semester hours in information technology courses and a minimum of 40 hours of related clinical experiences at elementary and secondary levels.			Candidate Proficiencies				
Course #, Title, and Credits	Course Assessment(s)	Key Program Assessment(s)	Content Knowledge	Pedagogical Knowledge	Skills	Dispositions	P-12 Student Learning
CS 131, Computer Programming I, 3	Quizzes, programming assignments, project, tests		X		X		
CS 141, Computer Programming II, 3	Programming assignments, tests		X		X		
CS 231, Introduction to Computer Systems, 3	Homework, programming assignments, tests		X		X		
CS 251, Introduction to File Processing, 3	Homework, programming assignments, research project, presentation, tests		X		X		
CS 261, Operating Systems and Computer Architecture I, 3	Homework, programming assignments, tests		X		X		
CS 334, Organization of Programming Languages, 3	Programming assignments, project and presentation, tests		X		X		
Educ 368, Methods in Computer Science, 2	Homework, projects, discussion		X	X	X		

Standard/Description							
A. Demonstrate knowledge of ethical, human, legal and social issues, which may include privacy, accessibility, copyright, intellectual property, plagiarism, and information validity.			Candidate Proficiencies				
Course #, Title, and Credits	Course Assessment(s)	Key Program Assessment(s)	Content Knowledge	Pedagogical Knowledge	Skills	Dispositions	P-12 Student Learning
CS 131, Computer Programming I, 3	Quizzes, assignments, projects and tests assessing "The computer as a tool"		X		X		
CS 251, Introduction to File Processing, 3	Homework, programming assignments, research project, presentation, tests		X		X		
CS 261, Operating Systems and Computer Architecture I, 3	Homework, programming assignments, tests		X		X		
Educ 368, Methods in Computer Science, 2	Homework, projects, discussion		X	X	X		

Standard/Description

B. Demonstrate knowledge of classroom and instructional management methodologies using appropriate materials, methods, resources, and curricula for teaching information technology, which may include: 1. Instructional strategies that create authentic and meaningful learning experiences; 2. Instructional strategies for dealing with learning styles and diverse populations; and 3. Effective methods of assessment and evaluation with appropriate feedback techniques.			Candidate Proficiencies				
Course #, Title, and Credits	Course Assessment(s)	Key Program Assessment(s)	Content Knowledge	Pedagogical Knowledge	Skills	Dispositions	P-12 Student Learning
CS 131, Computer Programming I, 3	Quizzes, programming assignments, projects and tests that assess programming, problem solving and algorithm development that also exemplify the use of rubrics for evaluation.		X	X	X		
CS 141, Computer Programming II, 3	Programming assignments, tests		X		X		
CS 231, Introduction to Computer Systems, 3	Programming assignments using grading rubrics		X		X		
CS 251, Introduction to File Processing, 3	Homework, programming assignments, research project, presentation, tests		X		X		
CS 261, Operating Systems and Computer Architecture I, 3	Homework, programming assignments, tests		X		X		
CS 334, Organization of Programming Languages, 3	Programming assignments, project and presentation, tests		X		X		
Educ 368, Methods in Computer Science, 2	Homework, projects, discussion		X	X	X		

<u>Standard/Description</u>							
C. Demonstrate knowledge of methods and skills appropriate to planning and designing learning environments, which may include: 1. Classroom design that includes access to technical resources and tools; and 2. Management skills and techniques.			Candidate Proficiencies				
Course #, Title, and Credits	Course Assessment(s)	Key Program Assessment(s)	Content Knowledge	Pedagogical Knowledge	Skills	Dispositions	P-12 Student Learning
Educ 368, Methods in Computer Science, 2	Homework, projects, discussion		X	X	X		

<u>Standard/Description</u>							
D. Demonstrate knowledge and application of basic programming concepts, that may include: 1. Design principles and common programming structures; 2. Procedural and object-oriented programs; 3. Application development tools; 4. Program solutions coded in a common high-level language; and 5. Strategies for testing and debugging code.			Candidate Proficiencies				
Course #, Title, and Credits	Course Assessment(s)	Key Program Assessment(s)	Content Knowledge	Pedagogical Knowledge	Skills	Dispositions	P-12 Student Learning

CS 131, Computer Programming I, 3	Quizzes, programming assignments, projects and tests that assess programming, problem solving and algorithm development		X		X		
CS 141, Computer Programming II, 3	Programming assignments, tests		X		X		
CS 231, Introduction to Computer Systems, 3	Homework, programming assignments, tests		X		X		
CS 251, Introduction to File Processing, 3	Homework, programming assignments, research project, presentation, tests		X		X		
CS 261, Operating Systems and Computer Architecture I, 3	Homework, programming assignments, tests		X		X		
CS 334, Organization of Programming Languages, 3	Programming assignments, project and presentation, tests		X		X		
Educ 368, Methods in Computer Science, 2	Homework, projects, discussion		X	X	X		

<u>Standard/Description</u>							
E. Demonstrate knowledge in the areas of selection, installation, management, and maintenance of infrastructure for information support and services, which may include: 1. Operating systems; 2. Organization and architecture of computer systems and software; 3. Database design, development, and management; 4. Technical research and documentation; 5. Troubleshooting strategies; 6. Communication skills; 7. Emerging hardware and software technologies; 8. Security of hardware, software, and data; and 9. Ergonomic principles that foster a healthy and productive environment.			Candidate Proficiencies				
Course #, Title, and Credits	Course Assessment(s)	Key Program Assessment(s)	Content Knowledge	Pedagogical Knowledge	Skills	Dispositions	P-12 Student Learning
CS 131, Computer Programming I, 3	Quizzes, projects and tests assessing computer organization concepts and the computer as a tool.		X		X		
CS 141, Computer Programming II, 3	Programming assignments, tests		X		X		
CS 231, Introduction to Computer Systems, 3	Homework, programming assignments, tests		X		X		
CS 251, Introduction to File Processing, 3	Homework, programming assignments, research project, presentation, tests		X		X		
CS 261, Operating Systems and Computer Architecture I, 3	Homework, programming assignments, tests		X		X		
CS 334, Organization of Programming Languages, 3	Programming assignments, project and presentation, tests		X		X		
Educ 368, Methods in Computer Science, 2	Homework, projects, discussion		X	X	X		

Standard/Description							
F. Demonstrate a basic knowledge of interactive media, which may include: 1. Web-based media and applications; 2. Multimedia tools; and 3. Digital media.			Candidate Proficiencies				
Course #, Title, and Credits	Course Assessment(s)	Key Program Assessment(s)	Content Knowledge	Pedagogical Knowledge	Skills	Dispositions	P-12 Student Learning
CS 131, Computer Programming I, 3	Quizzes, projects, and tests assessing the computer as a tool.		X		X		
CS 141, Computer Programming II, 3	Programming assignments, tests		X		X		
CS 231, Introduction to Computer Systems, 3	Homework, programming assignments, tests		X		X		
CS 251, Introduction to File Processing, 3	Homework, programming assignments, research project, presentation, tests		X		X		
CS 261, Operating Systems and Computer Architecture I, 3	Homework, programming assignments, tests		X		X		
CS 334, Organization of Programming Languages, 3	Programming assignments, project and presentation, tests		X		X		
Educ 368, Methods in Computer Science, 2	Homework, projects, discussion		X	X	X		

Standard/Description							
G. Demonstrate a basic knowledge of network systems, which may include: 1. Network concepts and operating systems; 2. Management and security for networked environments; and 3. Emerging technologies.			Candidate Proficiencies				
Course #, Title, and Credits	Course Assessment(s)	Key Program Assessment(s)	Content Knowledge	Pedagogical Knowledge	Skills	Dispositions	P-12 Student Learning
CS 131, Computer Programming I, 3	Quizzes, projects, and tests assessing the computer's role in a network environment.		X		X		
CS 251, Introduction to File Processing, 3	Homework, programming assignments, research project, presentation, tests		X		X		
CS 261, Operating Systems and Computer Architecture I, 3	Homework, programming assignments, tests		X		X		
Educ 368, Methods in Computer Science, 2	Homework, projects, discussion		X	X,	X		